

## FORM I &amp; II SCHOOL FEES:

**R60,800**  
PER ANNUM

## FORM III &amp; IV SCHOOL FEES:

**R58,300**  
PER ANNUM

## FORM V SCHOOL FEES:

**R59,350 (INCLUDES  
R1,050 BOOK  
DEPOSIT)**  
PER ANNUM

## BOARDING FEES:

**R73,150**  
PER ANNUM  
This is an additional amount for boarding  
per annum

## FORM I &amp; II SCHOOL &amp; BOARDING

## COMBINED FEES:

**R133,950**  
PER ANNUM

R13,395 per month over ten months

## FORM III &amp; IV SCHOOL &amp; BOARDING

## COMBINED FEES:

**R131,450**  
PER ANNUM

R13,145 per month over ten months

## FORM V SCHOOL &amp; BOARDING

## COMBINED FEES:

**R132,500**  
PER ANNUM

R14,720 per month over nine months

## ADDITIONAL ONCE OFF PAYMENTS FOR ALL NEW PUPILS

## Boarding House Development Fund:

This non-refundable amount is payable by boarders only when they enter the boarding house. It is a one-off payment on a sliding scale, depending on the level of entry.

- **Form I:** R2,800 (payable by new boarders entering the boarding house in Form I).
- **Form II:** R 2,240 (payable by new boarders entering the boarding house in Form II).
- **Form III:** R1,680 (payable by new boarders entering the boarding house in Form III).
- **Form IV:** R1,120 (payable by new boarders entering the boarding house in Form IV).
- **Form V:** R560 (payable by new boarders entering the boarding house in Form IV).

All fees are compulsory and are payable strictly in advance. However the following methods of payment are available:

- in FULL at the BEGINNING of the year; a discount of 3% is offered.
- at the BEGINNING of each month over a period of TEN months, starting from January. Please note the minimum amount equal to a tenth of the annual amount must be paid each month.
- payment in FULL via credit card at the beginning of the year
- Debit and credit cards are welcome for monthly payments.

## BANKING DETAILS:

PRETORIA BOYS HIGH SCHOOL  
FIRST NATIONAL BANK, HATFIELD

Account no: 625 657 196 91

Branch Code: 25 21 45

Beneficiary Ref: Debtor Code/Surname

SWIFT/IBAN: FIRNZ AJJ